



**Camas County Board of Commissioners  
Camas County Courthouse Annex, 517 Soldier Road  
Commissioners Room  
March 17, 2025**

**9:00 a.m. -5:00 p.m.** (as time permits)

- \*Correspondence/Committee Reports
- \*Board of Equalization, as needed
- \*Executive Session, per Idaho Code 74-206(a)(b), as needed for personnel matters
- \*Executive Session, per Idaho Code 74-206(f), as needed for pending litigation
- \*Executive Session, per Idaho Code 31-874, as needed for indigent matters

\*\*Resolution 228 - County Fee Schedule

\*\*Resolution 225 – Travel & Reimbursement Policy

\*\*Wells Summit Parking Discussion

\*Drug Testing Policy Discussion

\*\*Bureau of Land Management Contract Extension

\*\*2025 County Budget Hearing Date

**9:00 a.m.**

\*Call to Order

\*\*Approval of the Agenda

\*\*Review/ approve March 10, 2025 Meeting Minutes

\*\*Review/ approve March 10, 2025 Synopsis for Commissioner Publication

**9:30 a.m.** – Danyon Fontenot, County Building Inspector - \*Building Permit Updates

**9:45 a.m.** – Leo Cavanaugh, Planning & Zoning Administrator – \*\*Zoning Ordinance Interpretation

**10:15 a.m.** – Lynn McGuire, County Assessor - \*\*Legion Memorial Property Tax Reduction

**10:30 a.m.** – Jeffery Miller, District 5 Liaison, Idaho Department of Juvenile Corrections – \*Review Annual Juvenile Justice Report

**11:00 a.m.** – Josh Ashmead, Road & Bridge Supervisor - \*\*Commercial Driver’s License

**11:30 a.m.** – John Pine, Ambulance VP - \*\*Blaine Camas County Ambulance Agreement

**12:00 p.m – 1:00 p.m.** Lunch

**NOTE:** Meetings are open to the public except for executive sessions. However, if you are not on the agenda, you may not be recognized to speak. If you would like to speak during the meeting, please contact the County Clerk’s office to be placed on the agenda by Thursday prior to the meeting. Please contact the clerk’s office prior to any county meetings if there is any special assistance needed for people planning to attend. (208) 764-2242

**\*\*Refers to matters that an action is required\*\***