



Camas County Board of Commissioners
Camas County Courthouse Annex, Commissioners Room
August 12, 2024

9:00 a.m. -5:00 p.m. (as time permits)

- *Correspondence/Committee Reports
- *Executive Session, per Idaho Code 74-206(a)(b), as needed for personnel matters
- *Executive Session, per Idaho Code 74-206(f), as needed for pending litigation
- *Executive Session, per Idaho Code 31-874, as needed for indigent matters
- *Broadband Update
- *Ambulance Claims Flowchart
- *County Maintenance Discussion
- **Review / Approve July Time Cards
- **Review / Approve July 2024 Claims
- **Homeowners Exemption Decision
- **Certificate of Residency's
- **Idaho Water Resources Application
- **Treasurer Training
- **Juvenile and Adult Probation Agreement w/ Gooding County

9:00 a.m.

- *Call to Order
- **Approval of the Agenda
- **Review/ approve August 5, 2024 Meeting Minutes
- **Review/ approve August 5, 2024 Synopsis for Commissioner Publication

9:30 a.m. – **Swear in County Treasurer, Jen Fredrickson

9:45 a.m. – Kim Wolf, Deputy Assessor - **Homeowners Exemption Decision

10:00 a.m. – Josiah Knapp, *Extension Update

10:30 a.m. – *Review 2025 Annual Budget

11:00 a.m. – Jess Burns, ETS – *Discuss BEAD Planning Grant Agreement Attachments via Zoom
**Approve BEAD Planning Grant Agreement Attachments

11:30 a.m. – Travis Martin, County Sheriff - *Discussion on Deputy's on Hourly Pay and Vehicle leases

12:00 - 1:00 p.m. Lunch

1:15 p.m. Ted Strickler, County R&B Supervisor – *Bridge & Building Update, *July Revenue
**Approve new crew member for October

NOTE: Meetings are open to the public except for executive sessions. However, if you are not on the agenda, you may not be recognized to speak. If you would like to speak during the meeting, please contact the County Clerk's office to be placed on the agenda by Thursday prior to the meeting. Please contact the clerk's office prior to any county meetings if there is any special assistance needed for people planning to attend. (208) 764-2242

****Refers to matters that an action is required****