Camas County Board of Commissioners Meeting Agenda Camas County Courthouse Annex, Commissioners Room September 12, 2022

9:00 AM -5:00 PM (as time permits)

- *Correspondence/Committee Reports
- *Board of Equalization, as needed
- *Executive Session, per Idaho Code 74-206(a)(b), as needed for personnel matters
- *Executive Session, per Idaho Code 74-206(f), as needed for pending litigation
- *Executive Session, per Idaho Code 31-874, as needed for indigent matters
- *Probation Discussion
- *Workers Comp renewal review
- **Review and approve August 2022 Claims / August timecards
- *Ordinance 180 suspending ordinance 165 discussion.
- *FY2021 Outside Audit discussion.
- *P&Z Administrator application review/discuss.
- **Certificates of Residency approval/signature
- **IAC Capital Crimes Defense Fund Board Member Election Ballot review/signature.
- **Zipley NDA Contract discussion/signature

9:00 AM

- *Call to Order
- **Approval of the Agenda
- **Review/approve Aug 22, 2022 and Aug 29, 2022 Meeting Minutes

9:30 AM

**US Forest Service Funds/SRS Secure Rural Schools Funds allocation decision.

10:30 AM

*Camas County Treasurer Deanna Hoskinson to present Month End Revenue and Tax Cancelation

11:00 AM

**Camas County Agent Assistant Carol Reagan to discuss container placement *Updates concerning 4H/Camas County property.

12:00 PM - 1:00 PM Lunch

1:00 PM

*Sierra Robatcek of Idaho Fish & Game will be presenting an update on the Pronghorn-US20 Highway Interaction study that has been taking place in Camas, Blaine, and Elmore counties since 2019.

NOTE: Meetings are open to the public except for executive sessions. However, if you are not on the agenda, you may not be recognized to speak. If you would like to speak during the meeting, please contact the County Clerk's office to be placed on the agenda by Thursday prior to the meeting. Please contact the clerk's office prior to any county meetings if there is any special assistance needed for people planning to attend. (208) 764-2242

Refers to matters that an action is required