Camas County Board of Commissioners Meeting Agenda Camas County Courthouse Annex, Commissioners Room March 21, 2022

9:00 AM -5:00 PM (as time permits)

- *Correspondence/Committee Reports
- *Board of Equalization, as needed
- *Executive Session, per Idaho Code 74-206(a)(b), as needed for personnel matters
- *Executive Session, per Idaho Code 74-206(f), as needed for pending litigation
- *Executive Session, per Idaho Code 31-874, as needed for indigent matters
- *Courthouse Roof Slope
- **West Magic Airport building permit
- **Review time cards

9:00 AM

- *Call to Order
- **Approval of the Agenda
- **Review/approve March 14, 2022 Meeting Minutes

9:30 AM

**Cheyenne Wilson to discuss annual Fire Works Donation

9:45 AM

*Carol Reagan of the Extension Office to discuss Camas County Market Animal Sales
*Carol Reagan and Travis Martin of Camas County Market Animal Sales to discuss Camas
County "Manmade" Park potential building

10:15 AM

**Terry Lee Camas Weed Management Supervisor to discuss Equipment Purchase **Cost Share Grant Award

10:45 AM

**Jill Frostenson and Winston Ellis Camas Airport Manager to discuss name change and FAA requirements for name change of the Camas Airport

11:15 AM

*Camas Treasurer Deanna Hoskinson to review monthly revenue report

11:30 AM

**Camas Assessor Lynn McGuire to approve purchase of a 911 Heart Starter

12:00 to 1:00 PM Lunch

1:00 PM

**Executive Session per Idaho Code 74-206(f)

2:00 PM

- **Ted Strickler Road and Bridge Supervisor to review:
- **US Forest Service Agreement
- **Water Truck reconfiguration

NOTE: Meetings are open to the public except for executive sessions. However, if you are not on the agenda, you may not be recognized to speak. If you would like to speak during the meeting, please contact the County Clerk's office to be placed on the agenda by Thursday prior to the meeting. Please contact the clerk's office prior to any county meetings if there is any special assistance needed for people planning to attend. (208) 764-2242

Refers to matters that an action is required